

Year 7 ICT and Computing Progress Criteria 2019

	Foundation	Secure	Advanced	Exceptional
Digital Literacy	<ul style="list-style-type: none"> • Load & save files on the network • Identify a range of ways to report concerns about content and contact. • Recognise acceptable/unacceptable behaviour. • Identify where to go for help when they have concerns about content or contact on the Internet or other online technologies. 	<ul style="list-style-type: none"> • Know a range of reporting methods for unacceptable online behaviour. • Know how to report concerns about unacceptable online behaviour. • Save, load & organise files on the network. 	<ul style="list-style-type: none"> • Understand a range of ways to use technology securely. 	<ul style="list-style-type: none"> • Recognise inappropriate content, contact and conduct. • Use search technologies effectively.
Computer Science	<ul style="list-style-type: none"> • Understand what algorithms are. • Identify inputs & outputs in a visual language. • Know how numbers can be represented in binary. • Know the hardware & software components that make up computer systems. • Understand that programs execute by following precise and unambiguous instructions 	<ul style="list-style-type: none"> • Use logical reasoning to predict the behaviour of simple programs. • Use sequence in a visual language. • Create a simple program in a textual language. • Use simple Boolean logic (eg advanced search) • Convert binary to denary and back. • Identify the hardware & software components that make up computer 	<ul style="list-style-type: none"> • Use logical reasoning to detect and correct errors in algorithms • Use selection in a visual language. • Use input & output in a textual language. • Understand simple Boolean logic • Be able to carry out simple operations on binary numbers. • Understand the hardware & software components that make up computer systems. 	<ul style="list-style-type: none"> • Understand several key algorithms that reflect computational thinking. • Design & create simple programs that accomplish specific goals in a visual language. • Use selection in programs in a textual language. • Use computational abstractions. • Understand uses of Boolean logic in programming. • Understand how computer systems components communicate with one another. • Model a complex real world system with feedback.

		<p>systems. Model a simple real world system with outputs.</p> <ul style="list-style-type: none"> • Understand that algorithms are implemented as programs on digital devices. Use various forms of input & output in a visual language. • Appreciate how search results are selected. • Debug simple programs in a visual language 	<ul style="list-style-type: none"> • Model a simple real world system with inputs & outputs. • Use logical reasoning to explain how some simple algorithms work. • Debug programs that accomplish specific goals in a visual language. • Debug simple programs in a textual language. • Understand how text, images & sound can be represented digitally in the form of binary numbers. • Understand computer networks including the Internet. • Use variables in a visual language. • Understand how computer systems communicate with other systems. 	<ul style="list-style-type: none"> • Solve problems by decomposing them into smaller parts in a visual language. • Work with variables and data types in a textual language.
ICT	<ul style="list-style-type: none"> • Collect data. • Use software to accomplish given goals. 	<ul style="list-style-type: none"> • Present data and information. • Combine software to accomplish given goals • Reuse digital artefacts for a given audience. 	<ul style="list-style-type: none"> • Analyse data and information. • Select and combine a variety of software to accomplish given goals. • Revise digital artefacts for a given purpose. • Attend to the design of digital artefacts. 	<ul style="list-style-type: none"> • Evaluate data and information. • Create digital artefacts for a given audience. • Attend to usability of digital artefacts.

